

Art Progression

	KS1	Year 3/4	Year 5/6
Generic Skills	<p>Describe differences and similarities and make links to their own work</p> <p>Work from observation and known objects</p> <p>Work from imagination</p> <p>Begin to think about what material best suits a task</p> <p>Use appropriate key vocabulary to talk about their own work and that of others</p>	<p>Create sketchbooks to record observations and use them to review and revisit ideas.</p> <p>Explore ideas from first-hand observations;</p> <p>Begin to suggest improvements to own work</p> <p>Experiment with a wider range of materials</p> <p>Present work in a variety of ways</p> <p>Use a variety of ways to record ideas including digital cameras and iPads</p> <p>Develop artistic vocabulary to discuss work</p>	<p>Improve quality of sketchbook with mixed media work and annotations</p> <p>Think critically about their art and design work, evaluating and refining their work</p> <p>Select own images and starting points for work</p> <p>Begin to explore possibilities, using and combining different styles and techniques</p> <p>Use digital technology as sources for developing ideas</p> <p>Develop artistic vocabulary when talking about own work and that of others</p>
Drawing	<p>Begin to control lines to create simple drawings from observations</p> <p>Draw lines of varying thickness</p> <p>Colour within the line</p> <p>Draw on smaller and larger scales</p> <p>Begin to add detail to line drawings</p> <p>Draw a human figure with main details</p>	<p>Draw from observation with detail</p> <p>Experiment with showing line, tone and texture with different hardness of pencils</p> <p>Draw on a range of scales</p> <p>Draw using a variety of tools and surfaces</p> <p>Develop shadows</p> <p>Use of tracing</p> <p>Begin to use simple shading techniques</p>	<p>Use first hand observations using different viewpoints, developing more abstract representations</p> <p>Introduce perspective, fore/back and middle ground</p> <p>Depict movement in drawings</p> <p>Investigate proportions</p> <p>Make informed choices of paper and drawing tools</p> <p>Show total qualities using cross hatching, pointillism, sidestrokes, use of rubber to draw/highlight</p>
Painting/ Colour	<p>Consider consistency when applying paint</p> <p>Recognise and name primary and secondary colours</p>	<p>Use a variety of brushes and experiment with ways of marking with them</p> <p>Mix and match colours (create palettes to match</p>	<p>Build on previous work with colour by exploring intensity[hues, tones, shade, tints]</p>

	<p>Mix primary colours to make secondary colours</p> <p>Share colour charts to compare variations of the same colour</p> <p>Create and experiment with shades of colour and name some of these</p> <p>Recognise warm and cold colours</p> <p>Explore the relationship between mood and colour</p>	<p>images)</p> <p>Use white and black to alter tints and shades</p> <p>Begin to experiment with colour to create more abstract colour palettes (e.g. blues for leaves)</p> <p>Experiment with watercolour, exploring intensity of colour to develop shades</p> <p>Explore complementary and opposing colours</p> <p>Experiment with different textures and effects</p>	<p>Introduce acrylic paint</p> <p>Develop watercolour techniques</p> <p>Explore using limited colour palettes</p> <p>Investigate working on canvas experiment with colour in creating an effect</p> <p>Mark make with paint (dashes, blocks of colour, strokes, points)</p> <p>Develop fine brush strokes</p> <p>Make informed choices of paper, paint, brushes, and techniques</p>
Printing	<p>Demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing, finger print to form patterns</p> <p>Develop controlled printing against outline /within cut out shapes</p> <p>Use matchbox to print to explore possibilities -different sized matchboxes create different lines/ shapes/patterns</p> <p>Experiment with marbling, investigating how ink floats and changes with movement</p>	<p>Use and make a variety of printing blocks, e.g. coiled string</p> <p>Use roller and ink printing. Use simple block shapes formed by children</p> <p>Using roller & inks, take prints from other objects (leaves, fabric, corrugated card) to show texture</p> <p>Use more than one colour to layer in a print</p> <p>Replicate patterns from observations</p> <p>Make repeating patterns and tessellations</p>	<p>Design and create printing blocks/tiles;</p> <p>Develop techniques in mono, block and relief printing;</p> <p>Explore Intaglio using thick cardboard etched with sharp pencil point</p> <p>Experiment with screen printing</p> <p>Design and create motifs to be turned into printing block images</p> <p>Investigate techniques from paper printing to work on fabrics</p>

Texture	<p>Create collages using a combination of materials that have been cut, torn and glued;</p> <p>Develop tearing, cutting and layering paper to create different effects</p> <p>Create temporary collage using natural materials</p> <p>Investigate a range of textures through rubbings</p> <p>Simple batik work</p> <p>Dye fabrics using natural dyes</p> <p>Experiment with weaving with wool and recycled materials</p>	<p>Develop individual and group collages, working on a range of scales</p> <p>Use a range of stimulus for collage work, trying to think of more abstract ways of showing views</p> <p>Create a collage using fabric as a base</p> <p>Research embroidery designs from around the world, create own designs based on these</p> <p>Sew simple stitches using a variety of threads and wool</p> <p>Investigate tie-dyeing, exploring ways to make different patterns</p>	<p>Add collage to a painted or printed background.</p> <p>Use mixed media</p> <p>Investigate ways of changing fabrics - sewing, ironing, cutting, tearing, creasing, knotting etc.</p> <p>Experiment with circular embroidery frames</p> <p>Create tie dye pieces combining two colours</p> <p>Create detailed designs which can be developed into batik pieces</p> <p>Weave using paintings as a stimulus / the natural world</p>
3D form/ Sculpture	<p>Investigate a range of different natural, man-made and recycled materials</p> <p>Experiment with how they can be connected together to form simple structures</p> <p>Use a variety of techniques e.g. rolling, cutting, twisting, moulding, coiling</p> <p>Look at sculptures and try to recreate them using everyday objects/range of materials</p> <p>Consider covering these with papier-mâché</p> <p>Investigate clay - pinching, rolling, twisting, scratching and coiling and add details and textures using tools</p>	<p>Develop confidence working with clay adding greater detail and texture</p> <p>Add colour once clay is dried</p> <p>Investigate ways of joining clay - scratch and slip</p> <p>Create work on a larger scale as a group</p> <p>Use pipe cleaners/wire to create sculptures of human forms</p>	<p>Design and create sculpture, both small and large scale</p> <p>Use variety of tools and materials to carve, shape, add texture and pattern</p> <p>Use objects around us to form sculptures</p> <p>Develop cutting and joining skills to work with wider range of materials</p> <p>Use wires to create malleable forms</p> <p>Build upon wire to create forms which can then be padded out (e.g. with newspaper) and covered (e.g. with modroc)</p> <p>Create human forms showing movement</p>

<p>Wider study of art</p>	<p>Describe the work of artwork of notable artists and designers from a range of styles, cultures and techniques</p> <p>Express an opinion on the work of notable artists and designers</p> <p>Use inspiration from notable artists and designers to create their own work and compare</p>	<p>Express an opinion on the work of famous, notable artists and designers</p> <p>Compare and contrast the work of notable artists and designers</p> <p>Use the work of notable artists and designers to replicate ideas or inspire own work</p> <p>Reflect upon their work inspired by a notable artist or designer and the development of their art skills</p>	<p>Express detailed observations and opinions on the work of notable artists, refer to techniques and effect</p> <p>Compare and contrast the work of notable artists and designers</p> <p>Comment on the work of notable artists and designers and name their pieces of work.</p> <p>Use the work of notable artists and designers to replicate ideas or inspire own work</p>
--------------------------------------	--	--	---